



2018 Gateway District Pinewood Derby



Car Check-In

When: Saturday, April 7th, 2018 (11:00 am – Noon for inspection/check in)

Where: Faith Bible Chapel – West Gym (6250 Wright St., Arvada, CO 80004)

Who: Top 5 cars from each pack in Racing and Best of Show divisions
10 cars maximum per pack; each car may enter in only one division

Rules: Racing and judging will be governed by “2018 Pinewood Derby Rules - Gateway District Competition” available on District Web Site

Additional Info: To speed up check-in, please arrive with cars ready to compete.

Racing / Judging

When: Saturday, April 7th, 2018 (12:00 – 3:00 pm for racing, prizes immediately following racing – the time is dependent on speed of racing!)

Where: Faith Bible Chapel – West Gym (6250 Wright St., Arvada, CO 80004)

Divisions: Two divisions - Racing and Best of Show

Awards: Awards for 1st through 6th places for each division. The number of awards will be based upon number of registrants. Commemorative patches will also be provided to all participants.

Race Format: 4-lane, 42 ft. “Best Track” aluminum track with computerized timing
4 races per car; lowest average time wins (slowest time is thrown out)

Show Format: Independent judging for Best of Show



Registration

Cost: \$50.00 per pack if registered by March 15th, \$65.00 per pack after March 15th.

Pre-registration: Pre-registration is required and may be done online at Gateway District Web Site to register and pay registration fee on January 15th, 2018

Please feel free to contact Rodney Shull at: Rodney.A.Shull@hotmail.com
(303) 929-1561 with any questions or concerns.

Participants: All entries must have participated in their pack’s current year Pinewood Derby. Webelo Scouts that have graduated into Boy Scouting after the pack race are still eligible to participate. Bring your pack flag or a poster for opening acknowledgements. **Concessions may be available for sale.**

Web: Please check the Gateway District web site for official rules, registration and additional information